

# Target Detection in Heterogeneous Clutter

*Elias Aboutanios*



# Introduction

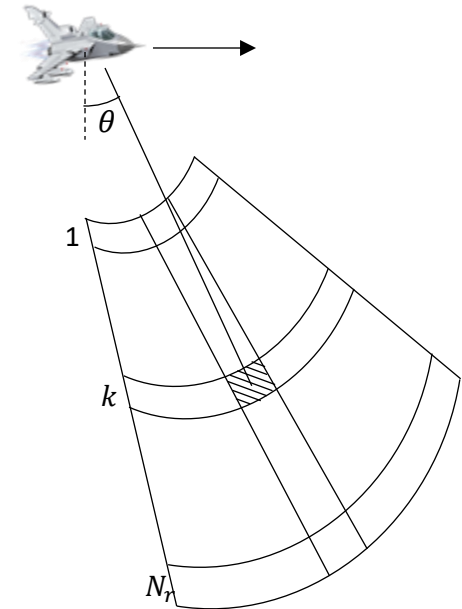
- Effective target detection requires the suppression of clutter and interference
- Achieved by applying adaptive filter to the range cell under test (CUT)
- This requires knowledge of clutter and interference covariance matrix
  - Covariance matrix estimated using training data
  - Assume training data is statistically homogeneous with CUT
- Homogeneity assumption violated in practice → loss in detection performance
  - Discretises in training data
  - Mismatch in clutter power
  - Non-Gaussian clutter
  - Clutter Motion
- Need detection approaches that are robust to clutter heterogeneity

# Outline

- Airborne Radar Signal Model
- Target Detection and the Two-Data Set Detectors
- Clutter Heterogeneity
- Detection Approaches for Heterogeneous Clutter
- Single Data Set Algorithms and hybrid Detectors
- Texture Estimation and Normalisation Detector
- The Multistage Wiener Filter
- Rank Estimation Approaches for the MWF

# Airborne Radar Signal Model

- Airborne radar travelling at velocity  $v_p$
- $N$  antennas with inter-element spacing  $d$
- Coherent Pulse Interval (CPI)
  - comprising  $M$  pulses
  - Pulse repetition frequency  $f_{PRF}$
- Radar collects samples from  $N_r$  range gates
- Focus on range  $k$ . Clutter patch at angle  $\theta$ 
  - Spatial frequency  $f_s(\theta) = \frac{d}{\lambda} \sin \theta$
  - Doppler frequency  $f_d(\theta) = \frac{v_p}{\lambda} \sin \theta$



# Airborne Radar Signal Model

- Steering matrix of clutter patch is

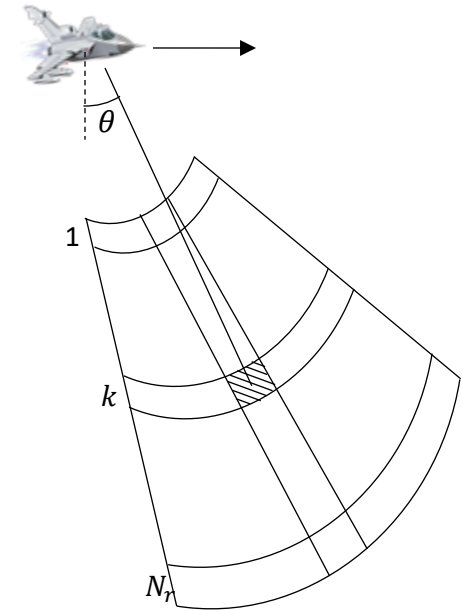
$$\mathbf{S}_c(\theta) = \mathbf{s}_s(\theta)\mathbf{s}_t^T(\theta)$$

where

- $\mathbf{s}_s(\theta) = [1 \quad e^{j2\pi f_s} \quad \dots \quad e^{j2\pi(N-1)f_s}]^T$  and
- $\mathbf{s}_t(\theta) = [1 \quad e^{j2\pi f_d T_r} \quad \dots \quad e^{j2\pi(M-1)f_d T_r}]^T$
- Complex reflectivity  $\rho(\theta)$
- Then clutter return for range gate  $k$  is

$$\mathbf{C}_k = \int_{-\pi}^{\pi} \rho(k, \theta)g(\theta)\mathbf{S}_c(\theta)d\theta$$

where  $g(\theta)$  is the two-way beampattern



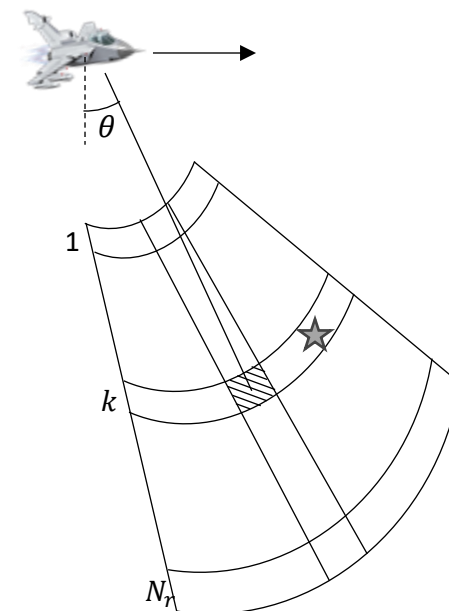
# Airborne Radar Signal Model

- Target present in cell  $k$  with reflectivity  $\alpha$
- Target steering vector  $\mathbf{s} = \mathbf{s}_s \mathbf{s}_t^T$  where
  - $\mathbf{s}_{s,T} = [1 \quad e^{j2\pi v_T} \quad \dots \quad e^{j2\pi(N-1)v_T}]^T$  and
  - $\mathbf{s}_{t,T} = [1 \quad e^{j2\pi f_{d,T}T_r} \quad \dots \quad e^{j2\pi(M-1)f_{d,T}T_r}]^T$
- The radar received signal model for range  $k$  becomes

$$\mathbf{X}_k = \alpha \mathbf{S} + \mathbf{C}_k + \mathbf{N}_k$$

where  $\mathbf{N}_k$  is a matrix of white Gaussian noise

- Stacking the matrices  $\mathbf{X}_k$ ,  $k = 1, \dots, K$  to give the well-known data cube



# Target Detection

- The received signal for range under test (CUT)

$$\mathbf{X} = \underbrace{\alpha \mathbf{S}}_{\text{target}} + \underbrace{\mathbf{C}}_{\text{clutter}} + \underbrace{\mathbf{N}}_{\text{white noise}}$$

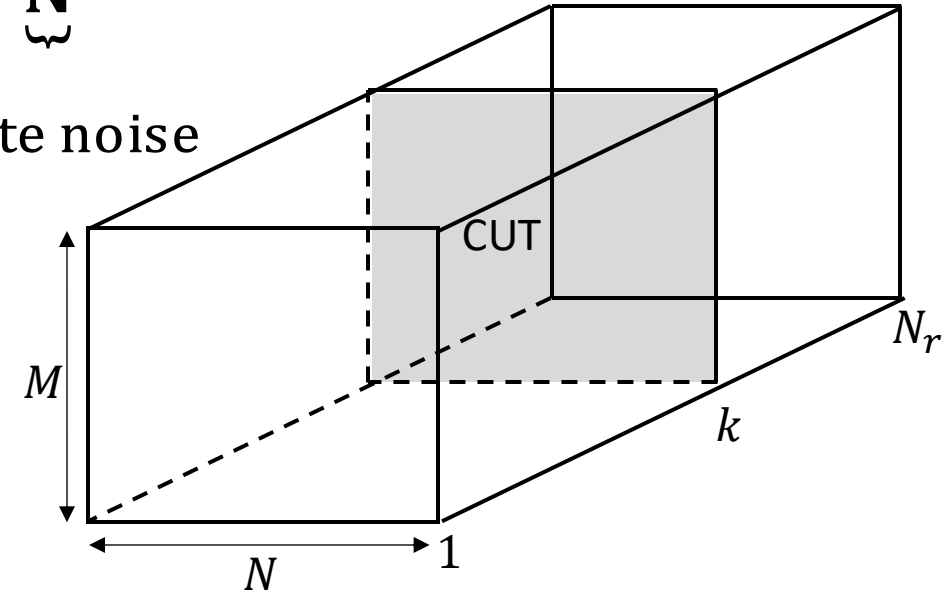
target clutter white noise

- Vectorise to give length- $L$  ( $= MN$ ) received vector

$$\begin{aligned} \mathbf{x} &= \text{vec}(\mathbf{X}) \\ &= \alpha \mathbf{s} + \mathbf{c} + \mathbf{n} \end{aligned}$$

- Assume reflectivities  $\rho \sim \mathcal{CN}(0,1)$
- Clutter plus noise,  $\boldsymbol{\zeta} = \mathbf{c} + \mathbf{n}$ , Gaussian distributed  
 $\boldsymbol{\zeta} \sim \mathcal{CN}_L(\mathbf{0}, \mathbf{R})$

- Formulate detection problem as hypothesis test for presence of target



# Target Detection

- Hypothesis test for  $|\alpha| > 0$  vs  $|\alpha| = 0$

$$H_0: \mathbf{x} = \boldsymbol{\zeta}$$

$$H_1: \mathbf{x} = \alpha \mathbf{s} + \boldsymbol{\zeta}$$

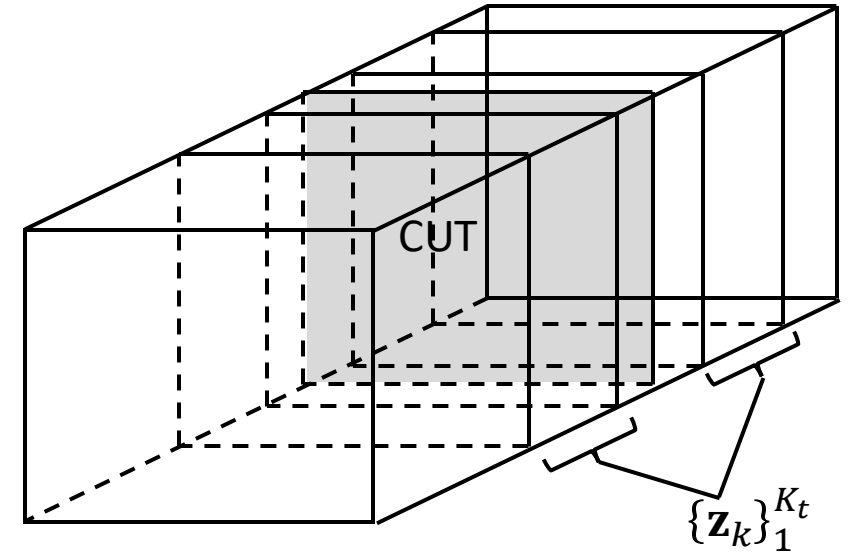
- Obtain suitable statistic and compare to a threshold

$$y \underset{H_0}{\overset{H_1}{\geq}} \gamma$$

- Likelihood ratio test maximises probability of detection for fixed probability of false alarm

- Then

$$y = \frac{f_{\mathbf{x}}(\mathbf{x}|H_1)}{f_{\mathbf{x}}(\mathbf{x}|H_0)} \quad \text{equivalently} \quad y = \ln f(\mathbf{x}|H_1) - \ln f(\mathbf{x}|H_0)$$





# Detection Schemes - Two Data Set Algorithms

- Optimal detector is matched filter

$$y = \frac{|\mathbf{s}^H \mathbf{R}^{-1} \mathbf{x}|^2}{\mathbf{s}^H \mathbf{R}^{-1} \mathbf{s}}$$

- Requires knowledge of true covariance matrix  $\mathbf{R}$
- Target-free homogeneous training data set  $\mathbf{Z}$  of size  $K$

- Sample covariance matrix  $\hat{\mathbf{R}} = \frac{1}{K} \sum_{k=1}^K \mathbf{z}_k \mathbf{z}_k^H$
- Practical two-data set (TDS) detectors

$$y_{\text{GLRT}} = \frac{|\mathbf{s}^H \hat{\mathbf{R}}^{-1} \mathbf{x}|^2}{(\mathbf{s}^H \hat{\mathbf{R}}^{-1} \mathbf{s}) \left(1 + \frac{1}{K} \mathbf{x}^H \hat{\mathbf{R}}^{-1} \mathbf{x}\right)}$$

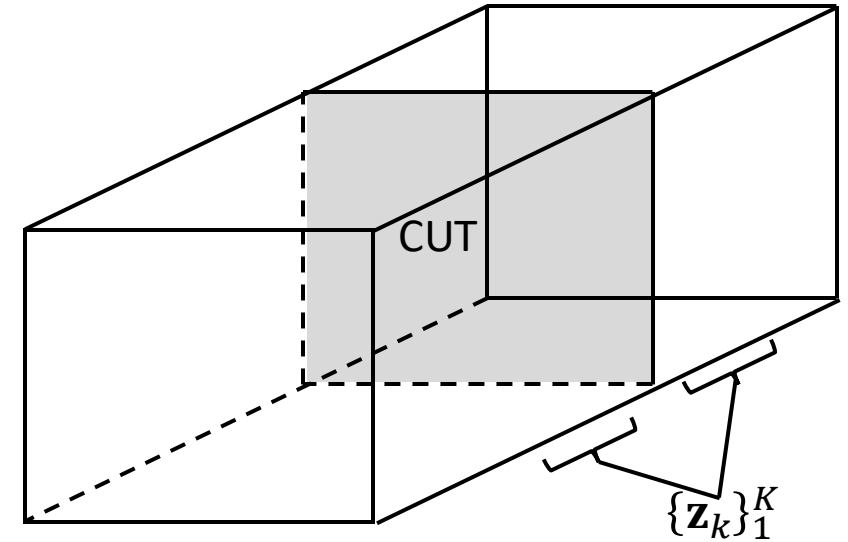
Generalised Likelihood  
Ratio Test

$$y_{\text{AMF}} = \frac{|\mathbf{s}^H \hat{\mathbf{R}}^{-1} \mathbf{x}|^2}{\mathbf{s}^H \hat{\mathbf{R}}^{-1} \mathbf{s}}$$

Adaptive Matched Filter

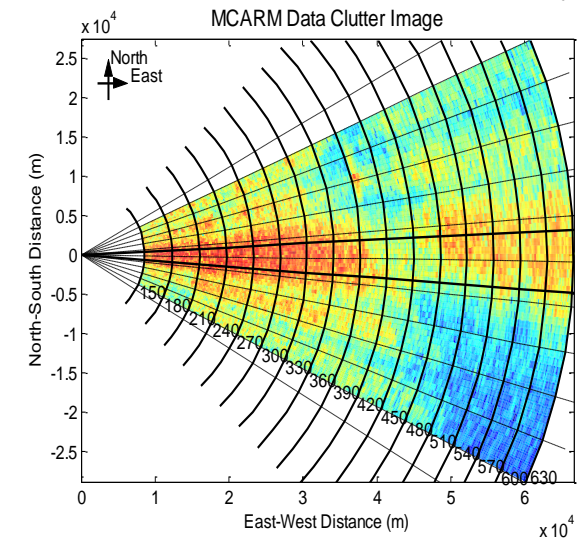
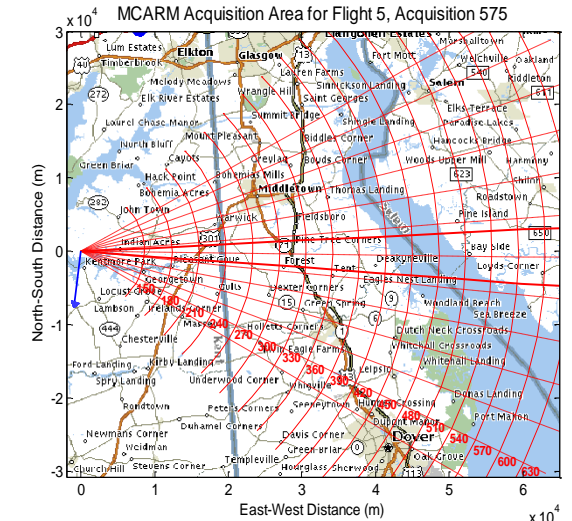
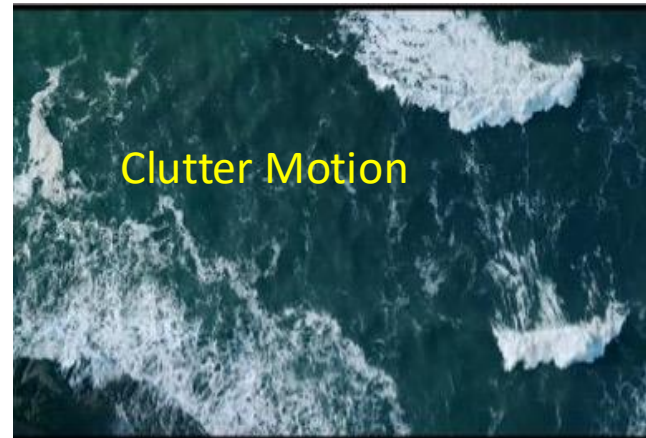
$$y_{\text{NAMF}} = \frac{|\mathbf{s}^H \hat{\mathbf{R}}^{-1} \mathbf{x}|^2}{(\mathbf{s}^H \hat{\mathbf{R}}^{-1} \mathbf{s}) (\mathbf{x}^H \hat{\mathbf{R}}^{-1} \mathbf{x})}$$

Normalised AMF



# Clutter Heterogeneity

- Assumption on  $\mathbf{Z}$ 
  - Snapshots,  $\mathbf{z}_k$ , are free from targets
  - independent and identically distributed (iid)
  - have same distribution as  $\mathbf{x}$
- Any, or all, assumptions violated in practice
- Heterogeneity arises due to
  - Discretes in training data
  - Mismatch in clutter power
  - Non-Gaussian clutter
  - Clutter Motion (non-stationary)



# Detection in Heterogeneous Clutter

- Derive detectors for particular distributions, e.g.
  - K-distributed clutter
  - Compound K + Gaussian clutter
- Let  $\mathbf{R} = \tau\mathbf{G}$  where  $\mathbf{G}$  fixed and  $\tau$  is a random variable
- K-distributed clutter
  - $\tau$  follows a Gamma distribution with mean  $\mu$  and shape parameter  $\nu$
- Optimum detector

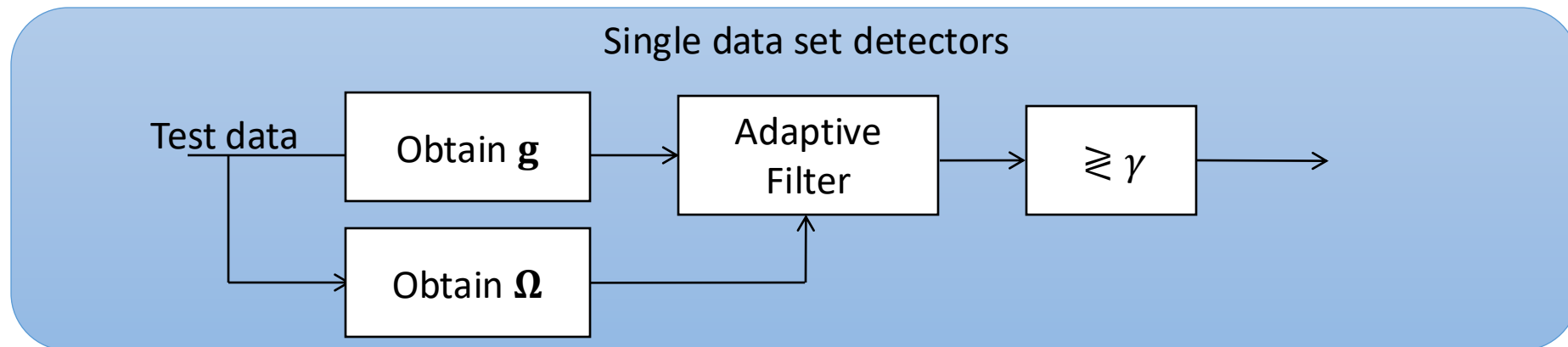
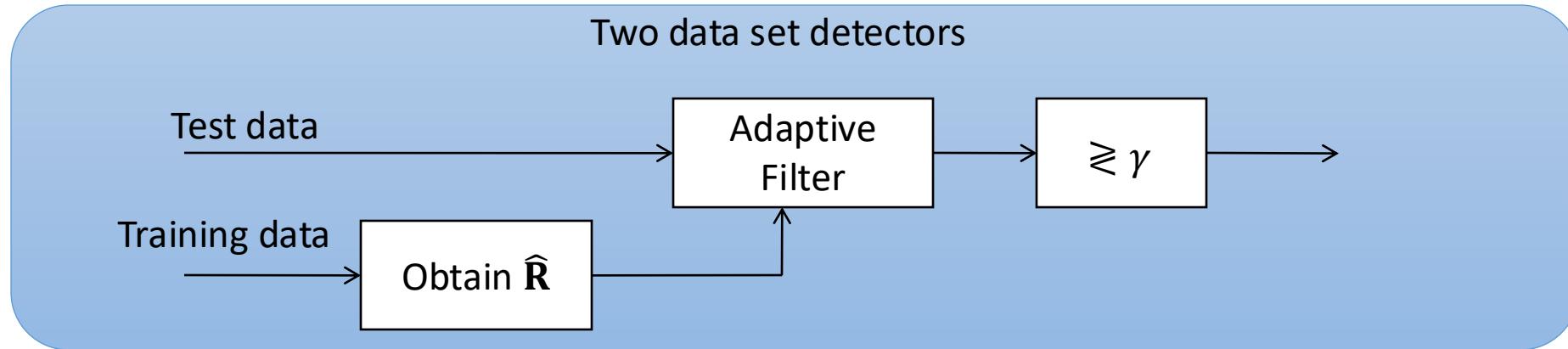
$$y_K = \frac{(\mathbf{x}^H \mathbf{G}^{-1} \mathbf{x})(\mathbf{s}^H \mathbf{G}^{-1} \mathbf{s}) - |\mathbf{s}^H \mathbf{G}^{-1} \mathbf{x}|^2}{\mathbf{s}^H \mathbf{G}^{-1} \mathbf{s}}$$

- Requires knowledge of  $\mathbf{G}$

# Detection in Heterogeneous Clutter

- Knowledge-aided detection
  - Use knowledge of platform and radar parameters
  - Use digital terrain and elevation data and land cover and use
- Training data pre-screening
  - non-homogeneity detection (NHD) strategies e.g. Generalised Inner Product (GIP)
- Reduce training data (sample support) requirements:
  - Rank reduced detectors
  - Sparsity techniques
- Remove training data requirement:
  - Deterministic Direct Domain
  - Single Data Set detectors

# Single Data Set Detectors



# Single Data Set Detectors

- Single Data Set (SDS) uses data only from cell under test (CUT)
- Sliding window of size  $P \times Q$  to partition CUT giving matrix  $\mathbf{X}_T$  of size  $PQ \times K_T$

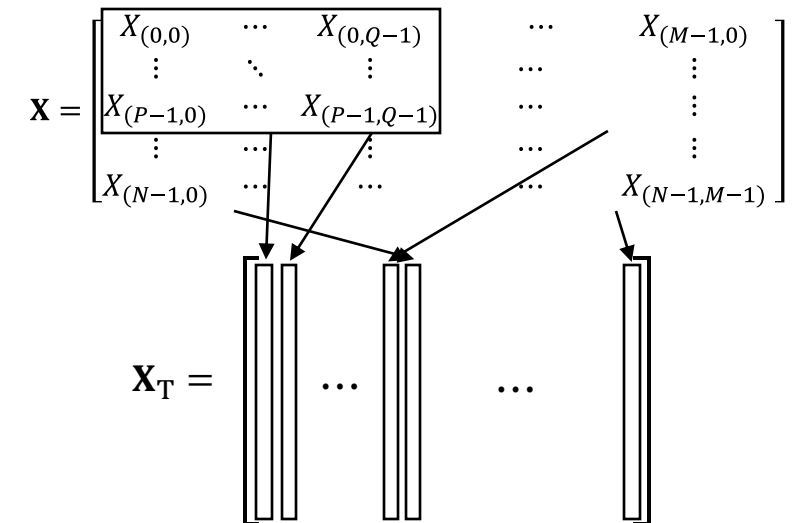
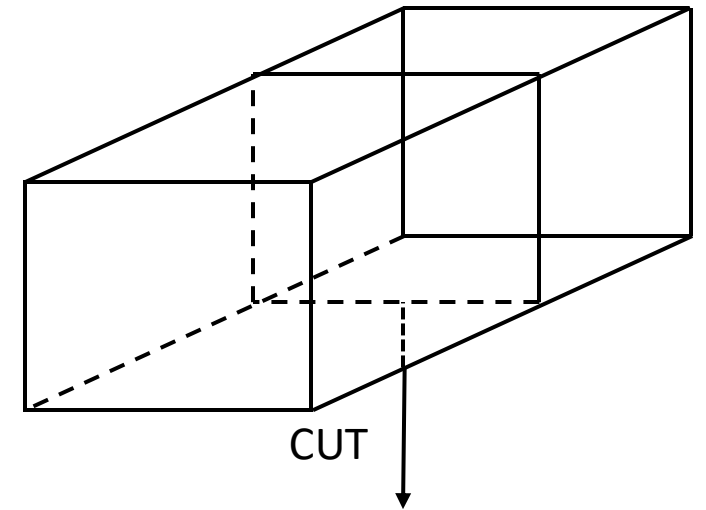
$$K_T = (N - P + 1)(M - Q + 1)$$

- Mean vector and covariance estimate

$$\mathbf{g} = \frac{1}{K_T} \mathbf{X}_T \mathbf{t}^* \quad \text{and} \quad \mathbf{\Omega} = \frac{1}{K_T - 1} (\mathbf{X}_T \mathbf{X}_T^H - \mathbf{g} \mathbf{g}^H)$$

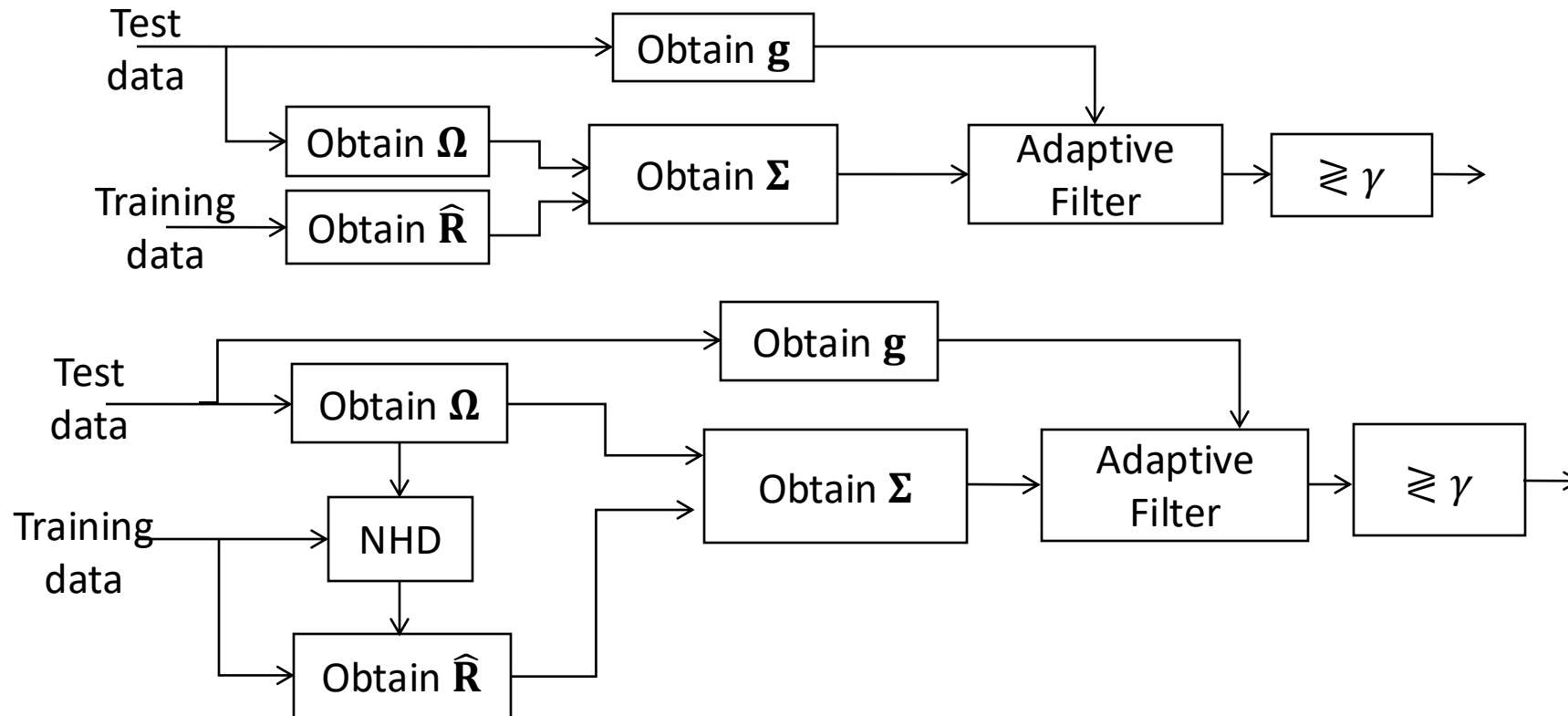
- The SDS statistic

$$y_{\text{SDS}} = \frac{|\mathbf{s}^H \hat{\mathbf{\Omega}}^{-1} \mathbf{g}|^2}{\mathbf{s}^H \hat{\mathbf{\Omega}}^{-1} \mathbf{s}}$$



# Hybrid Detection Approaches

- Training data usually not completely heterogeneous
- Combine the TDS and SDS approaches → take advantage of both



# Fixed Scale Hybrid

- Assume training data is statistically homogeneous
- Combine estimates  $\mathbf{\Omega}$  and  $\hat{\mathbf{R}}$
- Fixed Scale Hybrid: covariance matrix estimate and detection statistic

$$\hat{\mathbf{\Sigma}}_{\text{FSH}} = \frac{(K_T - 1)\mathbf{\Omega} + K_t \hat{\mathbf{R}}}{K_T + K_t - 1}, \text{ and } y_{\text{FSH}} = \frac{|\mathbf{s}^H \hat{\mathbf{\Sigma}}_{\text{FS}}^{-1} \mathbf{g}|^2}{\mathbf{s}^H \hat{\mathbf{\Sigma}}_{\text{FS}}^{-1} \mathbf{s}}$$

- Fixed scale hybrid gives improved performance in homogeneous environments
- Degrades in heterogeneous environments due to inclusion of training data
- Therefore, screen data for heterogeneity first



# Variable Scale Hybrid

- Variable scale hybrid detector
- Use  $b_k, k = 1, \dots, K_t$  as a measure of heterogeneity of range  $k$  wrt CUT
- Covariance matrix estimate  $\hat{\mathbf{R}}$  becomes

$$\hat{\mathbf{R}} = \frac{1}{\text{tr}(\mathbf{B})} \mathbf{ZBZ}^H \text{ where } \mathbf{B} = \text{diag}(\mathbf{b})$$

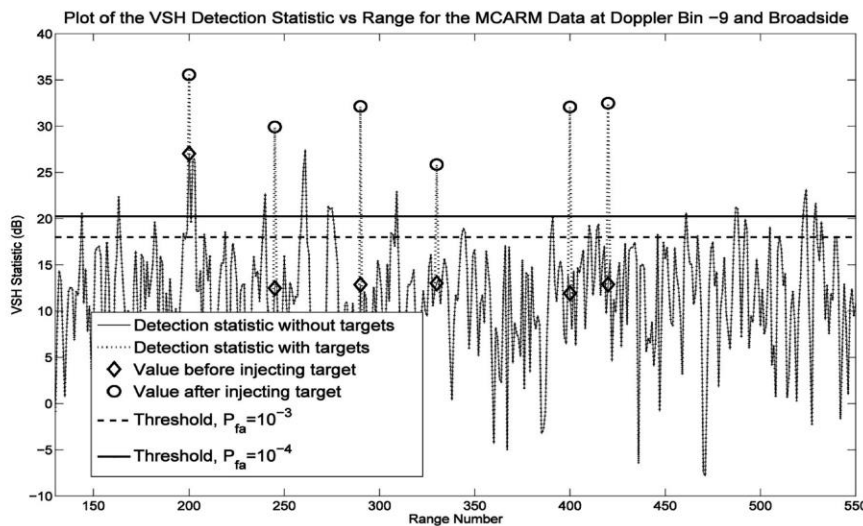
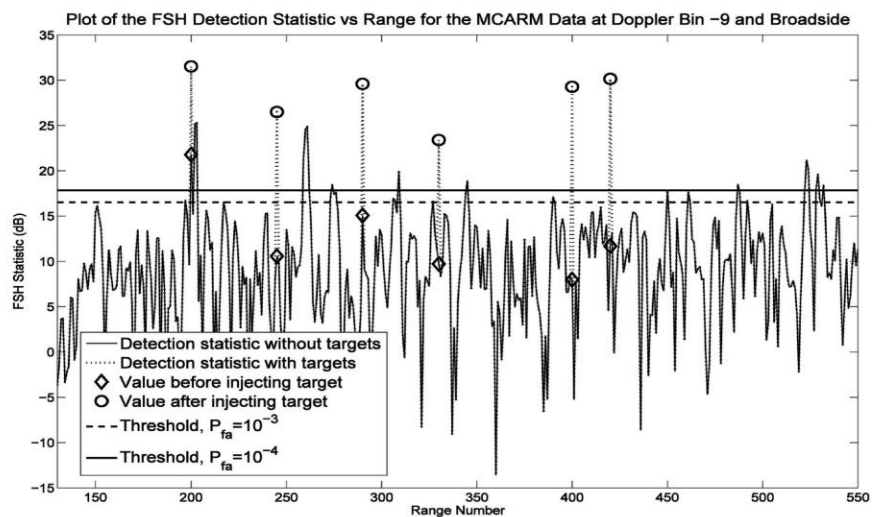
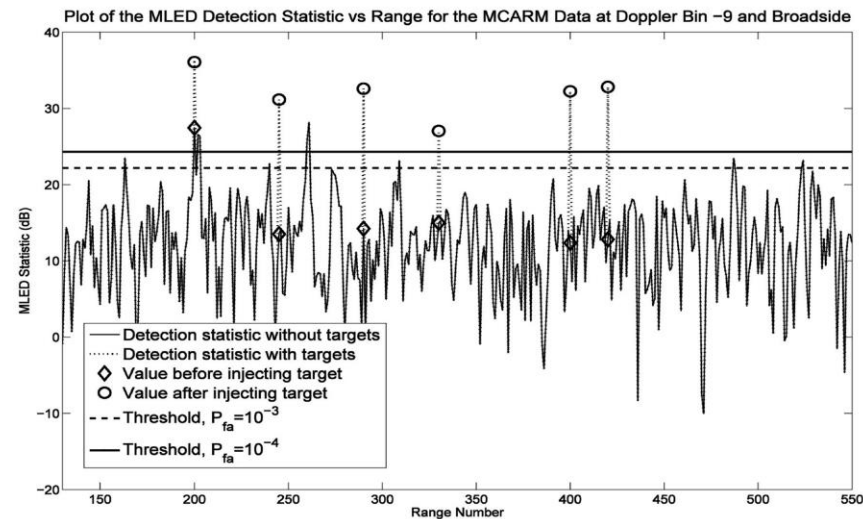
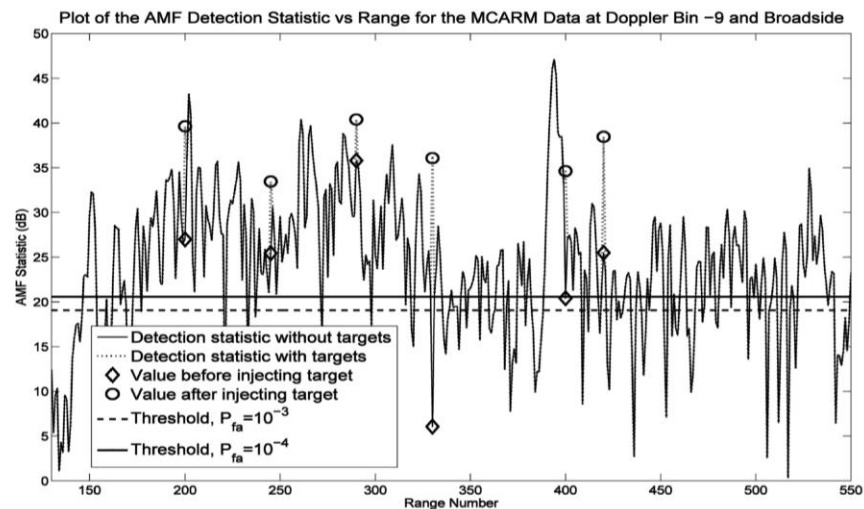
- Variable Scale Hybrid covariance matrix estimate and detection statistic

$$\hat{\Sigma}_{\text{VSH}} = \frac{(K_T - 1)\mathbf{\Omega} + \text{tr}(\mathbf{B})\hat{\mathbf{R}}}{K_T + \text{tr}(\mathbf{B}) - 1}, \text{ and } y_{\text{VSH}} = \frac{|\mathbf{s}^H \hat{\Sigma}_{\text{VSH}}^{-1} \mathbf{g}|^2}{\mathbf{s}^H \hat{\Sigma}_{\text{VSH}}^{-1} \mathbf{s}}$$

- Using Generalised Inner Product for screening the data we have

$$b_k = \begin{cases} 1, & \text{if } \nu_L \leq p_k \leq \nu_U \\ 0, & \text{otherwise} \end{cases} \quad \text{where } p_k = \mathbf{z}_k^H \mathbf{Q}^{-1} \mathbf{z}$$

# Performance Evaluation (MCARM Data)



# Texture Estimation and Normalisation Detector

- Maritime clutter modelled using a speckle matrix and a texture
- K-distributed clutter

$$\mathbf{x} \sim CN(\mathbf{0}, \tau_T \mathbf{G})$$

- For each training snapshot we have

$$\mathbf{z}_k \sim CN(\mathbf{0}, \tau_k \mathbf{G})$$

- Partition each snapshot to give  $P \times Q$  matrix  $\mathbf{Z}_k$  and obtain  $\hat{\mathbf{R}}_k$
- Now

$$\begin{aligned} \mathbf{Q}^{-1} \hat{\mathbf{R}}_k &\approx \frac{\tau_k}{\tau_T} \hat{\mathbf{G}}^{-1} \hat{\mathbf{G}}_k \\ &\approx \frac{\tau_k}{\tau_T} \mathbf{I} \end{aligned}$$

- Put  $\zeta_k = \frac{1}{M} \text{tr}(\mathbf{Q}^{-1} \hat{\mathbf{R}}_k)$ , then  $\zeta_k$  is an estimate of  $\frac{\tau_k}{\tau_T}$

# Texture Estimation and Normalisation Detector

- Use  $\zeta_k$  to normalise the texture in the training snapshots
- Define rescaled covariance matrix

$$\tilde{\mathbf{R}}_k = \frac{1}{\zeta_k} \hat{\mathbf{R}}_k \approx \tau_T \hat{\mathbf{G}}_k$$

- This normalises the heterogeneity resulting from texture variations
- Finally, covariance matrix estimate and detection statistic become

$$\hat{\Sigma}_{\text{TEN}} = \frac{1}{K + K_T - 1} \left\{ (K_T - 1) \hat{\mathbf{Q}} + \sum_k \tilde{\mathbf{R}}_k \right\}$$

- Detection statistic is

$$y_{\text{TEN}} = \frac{|\mathbf{s}^H \hat{\Sigma}_{\text{TEN}}^{-1} \mathbf{g}|^2}{\mathbf{s}^H \hat{\Sigma}_{\text{TEN}}^{-1} \mathbf{s}}$$

# Performance Evaluation – Simulated Sea Clutter

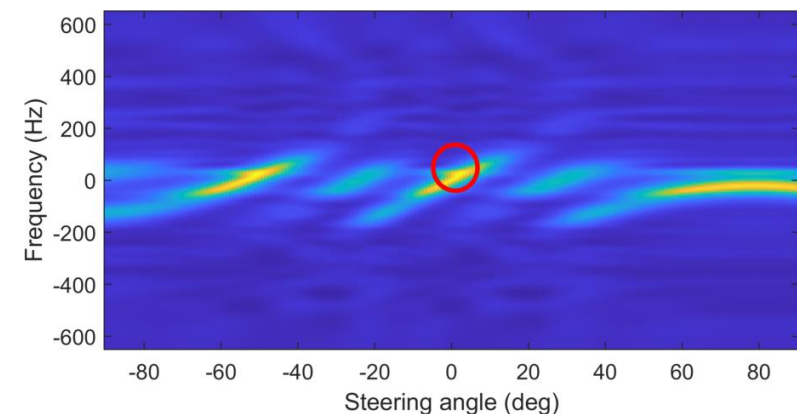
- Simulated data set uses L-band radar and K-distributed clutter

- Shape parameter  $a$ , and scale parameter  $b$ , related to mean texture value  $\mu$  by

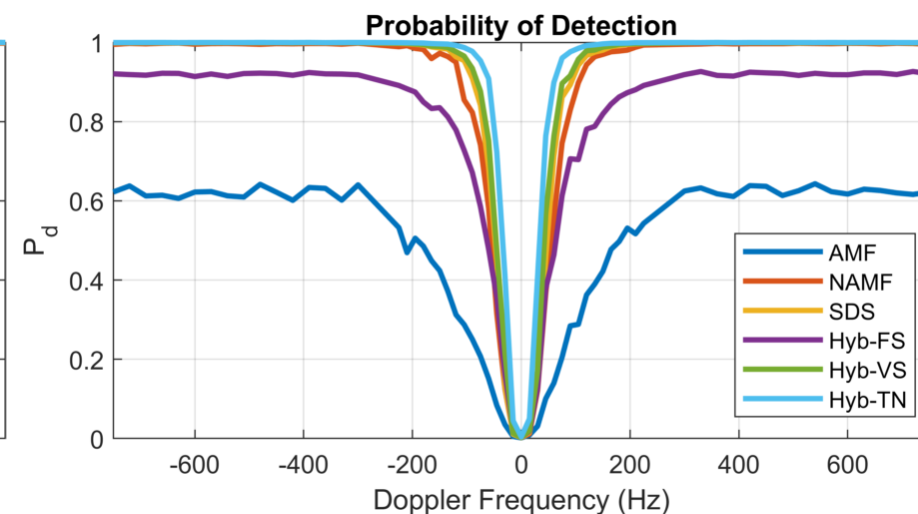
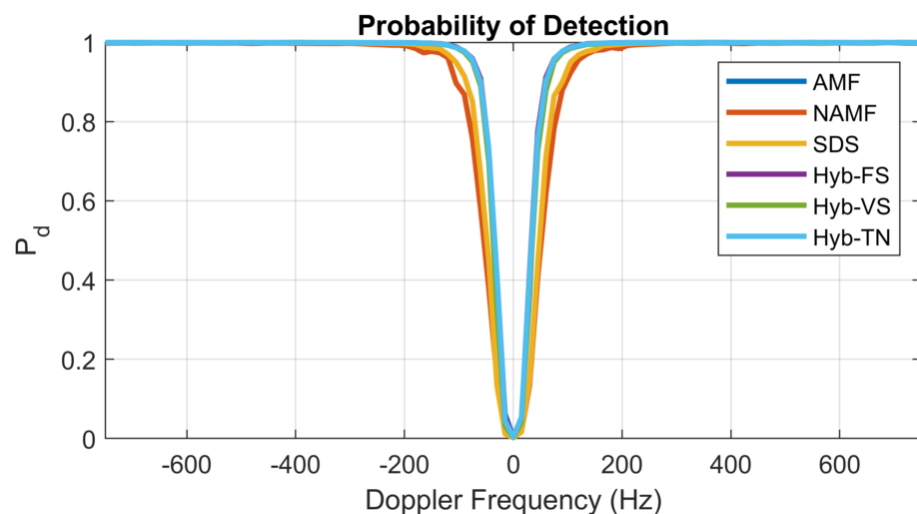
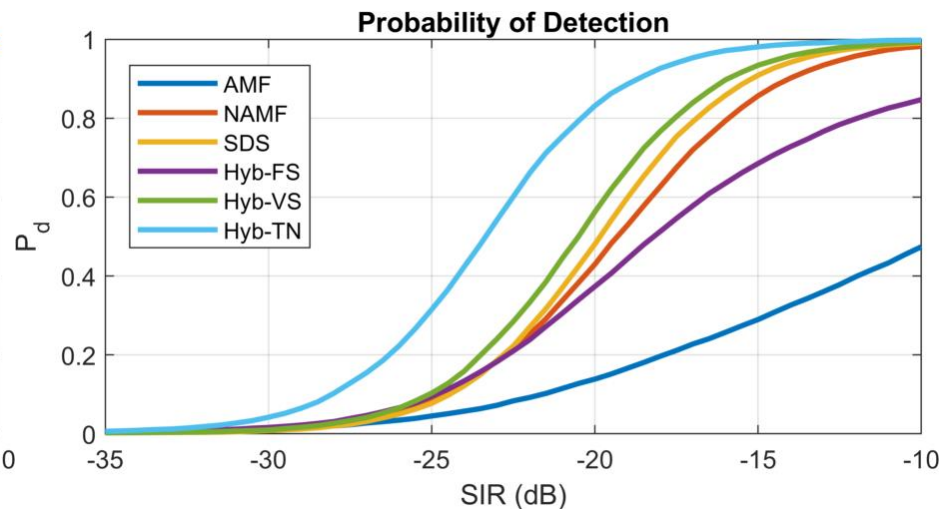
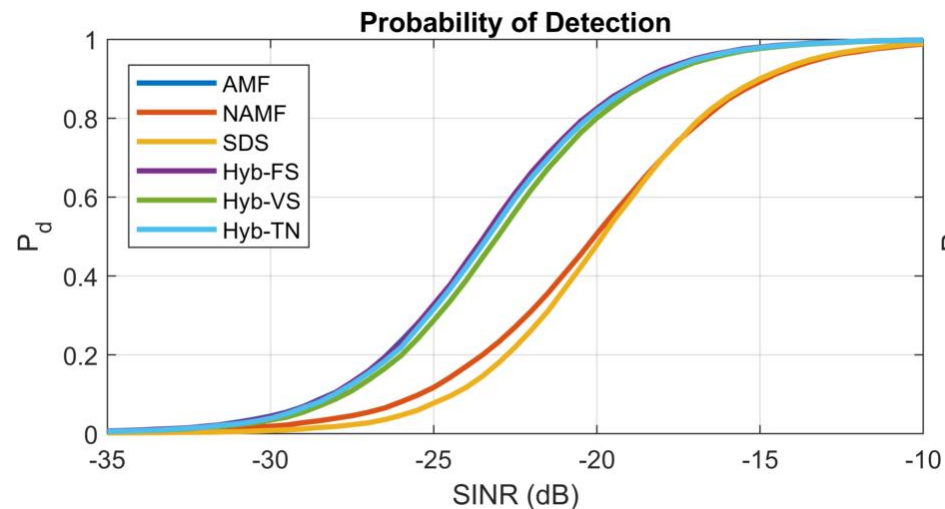
$$\mu = \frac{a^2}{b}$$

- Smaller  $a$  implies stronger heterogeneity
- CPI comprised 135 pulses
- Target injected at  $0^\circ$  azimuth and Doppler 50Hz (equivalent to approximately 20km/h)
- Simulations use a  $P_{fa} = 10^{-3}$  and 10,000 Monte Carlo Runs

| Parameter                       | Simulated   | Ingara        |
|---------------------------------|-------------|---------------|
| Centre frequency (GHz)          | 1.33        | 1.33          |
| Bandwidth (MHz)                 | 140         | 140           |
| Pulse repetition frequency (Hz) | 1500        | 1500          |
| Number of spatial channels      | 4           | 4             |
| Inter-element spacing           | $\lambda/2$ | $1.16\lambda$ |
| Aircraft speed (m/s)            | 100         | 88            |
| Azimuth one-way 3 dB beamwidth  | $16^\circ$  | $13^\circ$    |
| Clutter to noise ratio (dB)     | 20          | 10.1          |



# Simulation Results

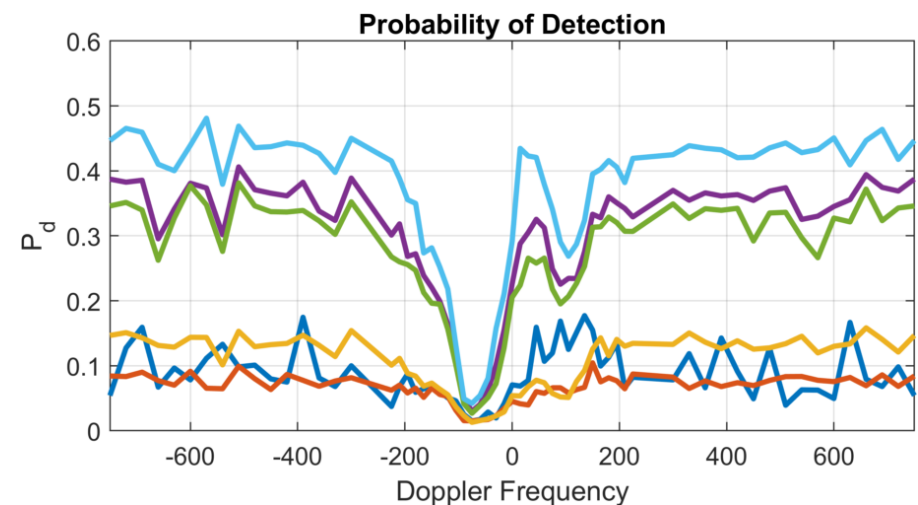
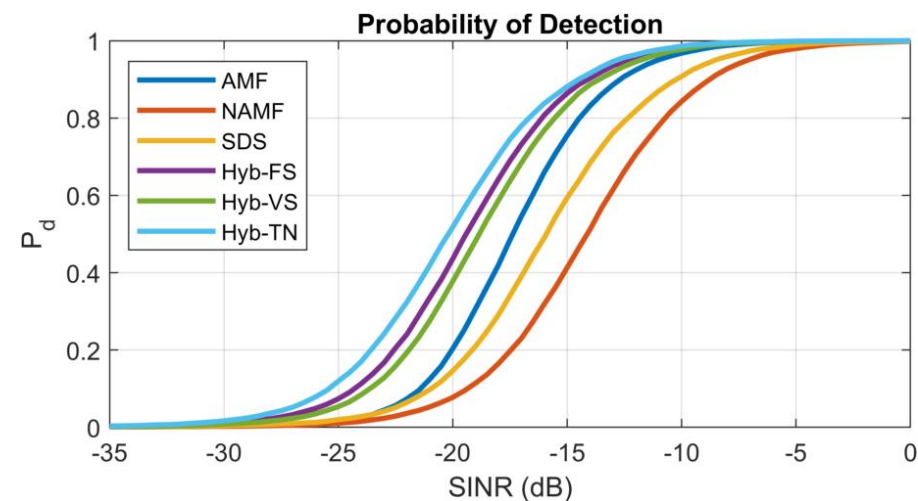


Homogeneous Environment,  $a = 1000$

Heterogeneous Environment,  $a = 1$

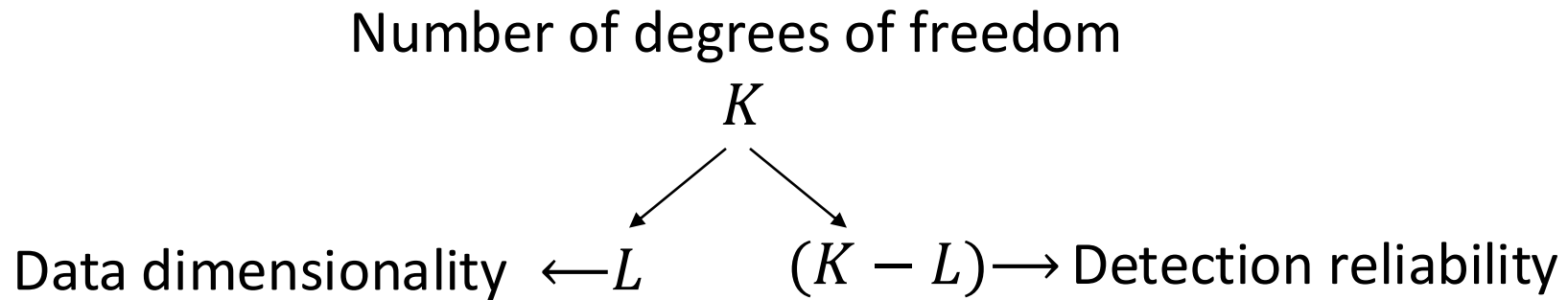
# Experimental Results – Sea Clutter

- Ingara experimental data
- L-band radar with horizontal and vertical polarisations
- Horizontal polarisation with 30° grazing angle
- Douglas sea state between 3 and 4
- Shape parameter found to be 22.1 hence reasonably homogeneous data
- Target injected at 0° azimuth and Doppler 50Hz (approximately 20km/h)
- $P_{fa} = 10^{-3}$  and 10,000 Monte Carlo Runs



# Reduced Dimension Detection

- Signal “lives” in a space of  $L = NM$  dimensions but affords a more compact representation
- Brennan’s rule: clutter rank is  $\leq M + \beta N - 1 \ll NM$
- Available number of degrees of freedom  $K$

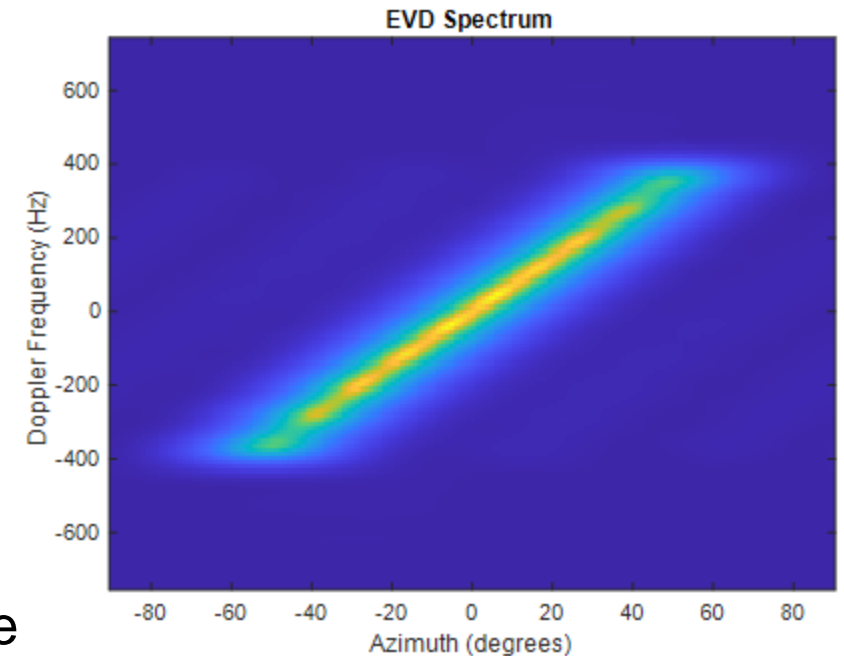


- Reducing dimensionality to  $D < L$ 
  - improves performance
  - reduces the training data requirements



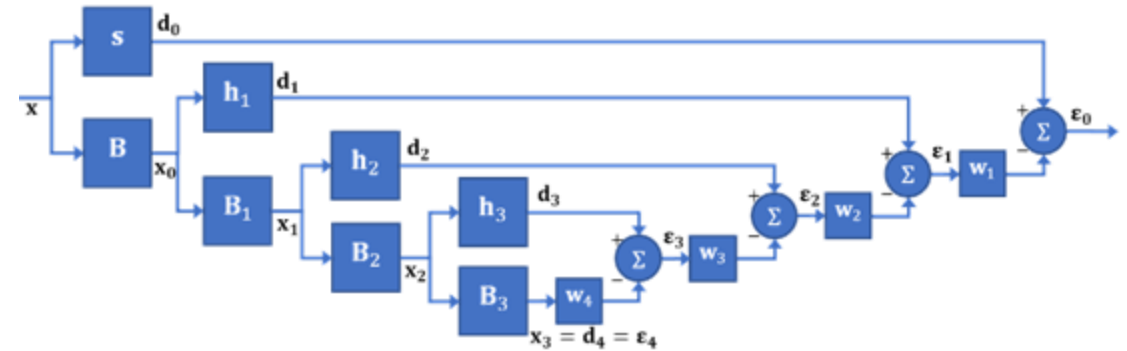
# Reduced Rank Detectors

- What value for  $D$ ? E.g. clutter rank?
- How to determine the new basis i.e. projection matrix  $\mathbf{T}$ ?
- Principle Component Analysis
  - High clutter to noise ratio  $\rightarrow$  clutter eigenvalues larger than noise eigenvalues
  - Separate the clutter subspace from noise subspace
  - Project onto the clutter subspace
- PCA aims to capture the entire clutter subspace
- Projection target-independent  $\rightarrow$  Not necessarily compact
- Cross-spectral metric: computationally expensive



# Multistage Wiener Filter

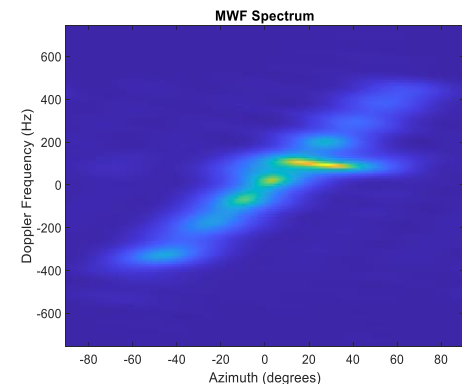
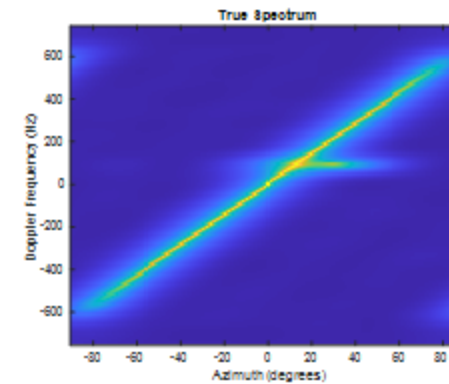
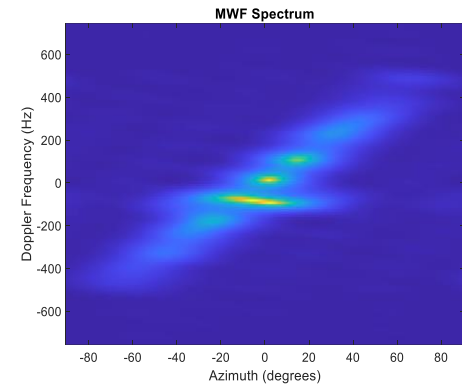
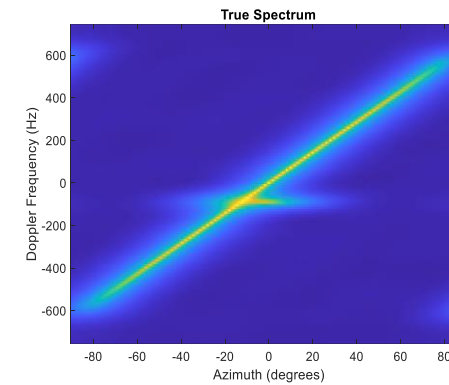
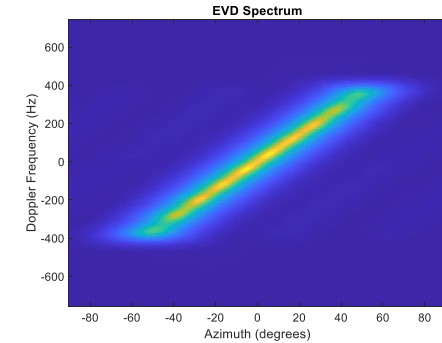
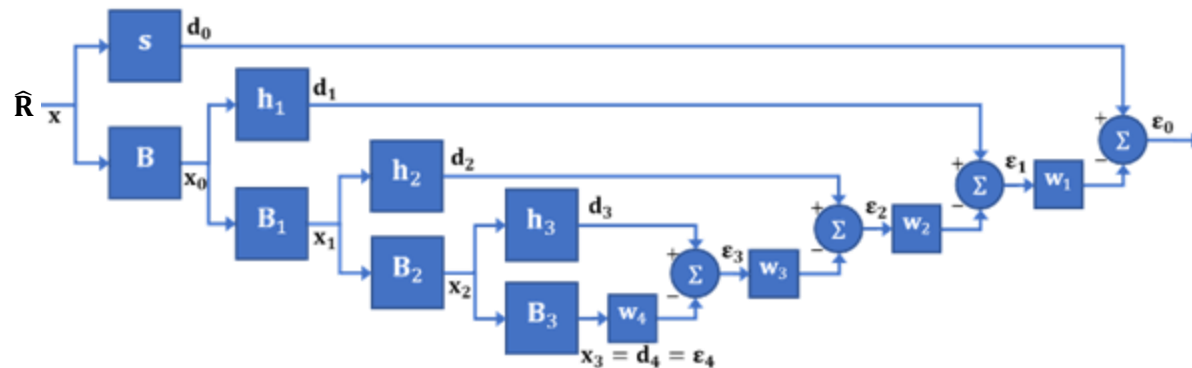
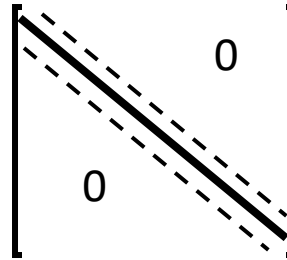
- Make target steering vector a dimension of the smaller subspace
- MWF decomposes data vector  $\mathbf{x}$  through successive, nested Wiener filters
- Start with desired response  $d_0 = \mathbf{s}^H \mathbf{x}$
- Find direction of maximum correlation with the desired response vector
- $$\mathbf{h}_i = \mathbf{r}_{\mathbf{x}_{i-1}, \mathbf{d}_{i-1}}$$
- Down-project onto the orthogonal subspace using  $\mathbf{B} = \mathbf{I} - \mathbf{h}\mathbf{h}^H$
- Iterate process finding direction of maximum correlation with previous stage
- Can be executed up to  $L$  stages or truncated to a smaller subspace



# Why MWF?

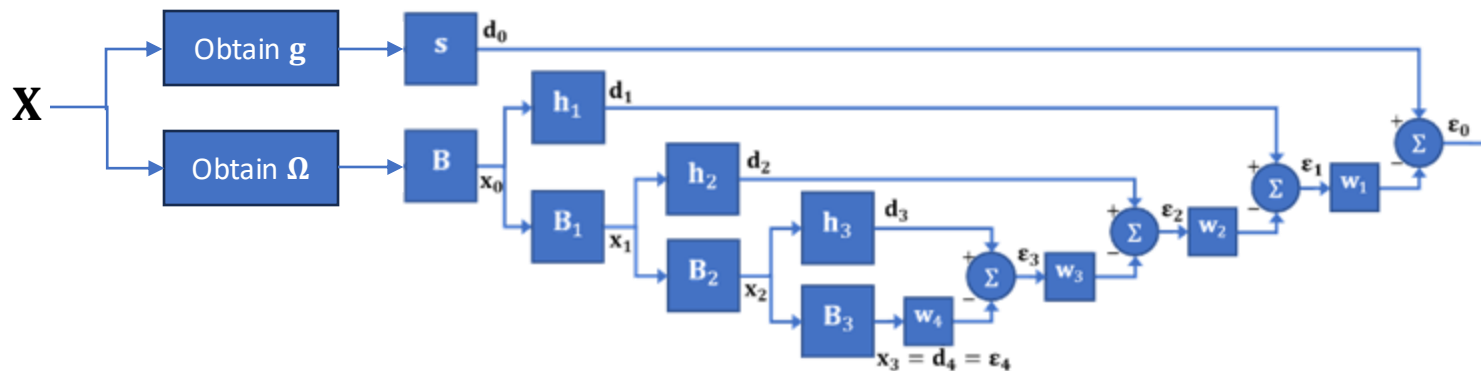
- MWF equivalently represented by transformation  $\mathbf{T}$  that is
  - Constrained to have  $s$  as a basis vector
  - Tri-diagonalises the covariance matrix
- MWF is the solution of the problem
 

*Find the projection  $T$  that has  $s$  as a basis vector and tri-diagonalises the covariance matrix*
- MWF basis related to Krylov subspace



# Reduced-Rank SDS and Hybrid Detectors

- Reduced rank SDS (SDS-R)
  - Combine the rank-reduction processing of the MWF with SDS
  - Treat  $\mathbf{g}$  as the data vector  $\mathbf{x}$  and  $\mathbf{\Omega}$  as the covariance matrix estimate
- Assume  $\mathbf{T}$  fixed to projection that diagonalises  $\mathbf{R}$ 
  - derive the probabilities of false alarm and detection
  - show that the resulting detector is CFAR
- Actual performance shows loss due to  $\mathbf{T}$  being a random variable



# Reduced-Rank SDS and Hybrid Detectors

- Hybrid Reduced Rank FSH (FSH-R)

- Input data vector  $\mathbf{g}$

- Input covariance matrix  $\mathbf{\Sigma}_{\text{FSH}} = \frac{1}{K_T + K_t - 1} (\mathbf{W}\mathbf{W}^H - \mathbf{g}\mathbf{g}^H)$

- Hybrid Reduced Rank VSH (VSH-R)

- Inversion of  $\mathbf{\Omega}$  is unstable with low sample support

- VSH-R overcomes this issue

- First apply the MWF-SDS to give the down-projection matrix

$$\mathbf{T} = [\mathbf{s} \ \mathbf{h}_1 \ \mathbf{h}_2 \ \dots \ \mathbf{h}_F]$$

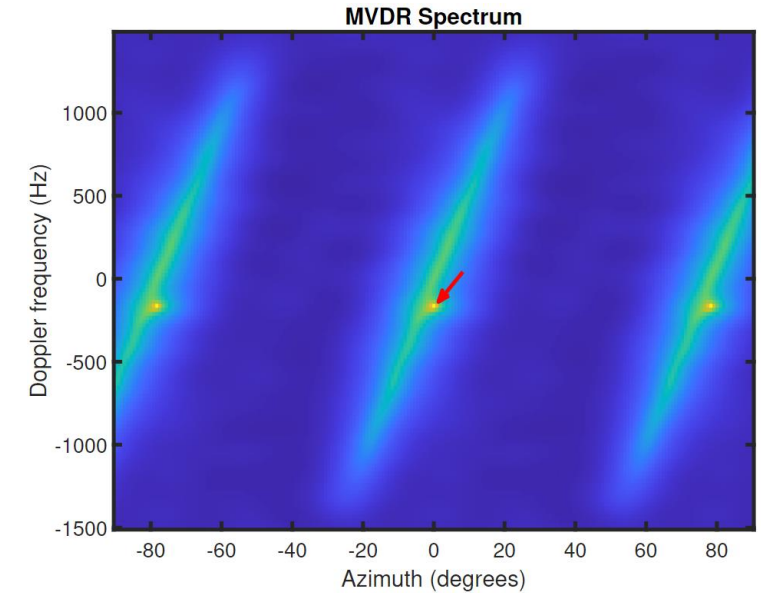
- Down-project the CUT and training data

$$\mathbf{\Omega}_r = \mathbf{T}^H \mathbf{\Omega}, \quad \mathbf{z}_r = \mathbf{T}^H \mathbf{z}, \quad \mathbf{g}_r = \mathbf{T}^H \mathbf{g}$$

- Apply the VSH to the rank reduced data

# Data Sets and Simulation Parameters

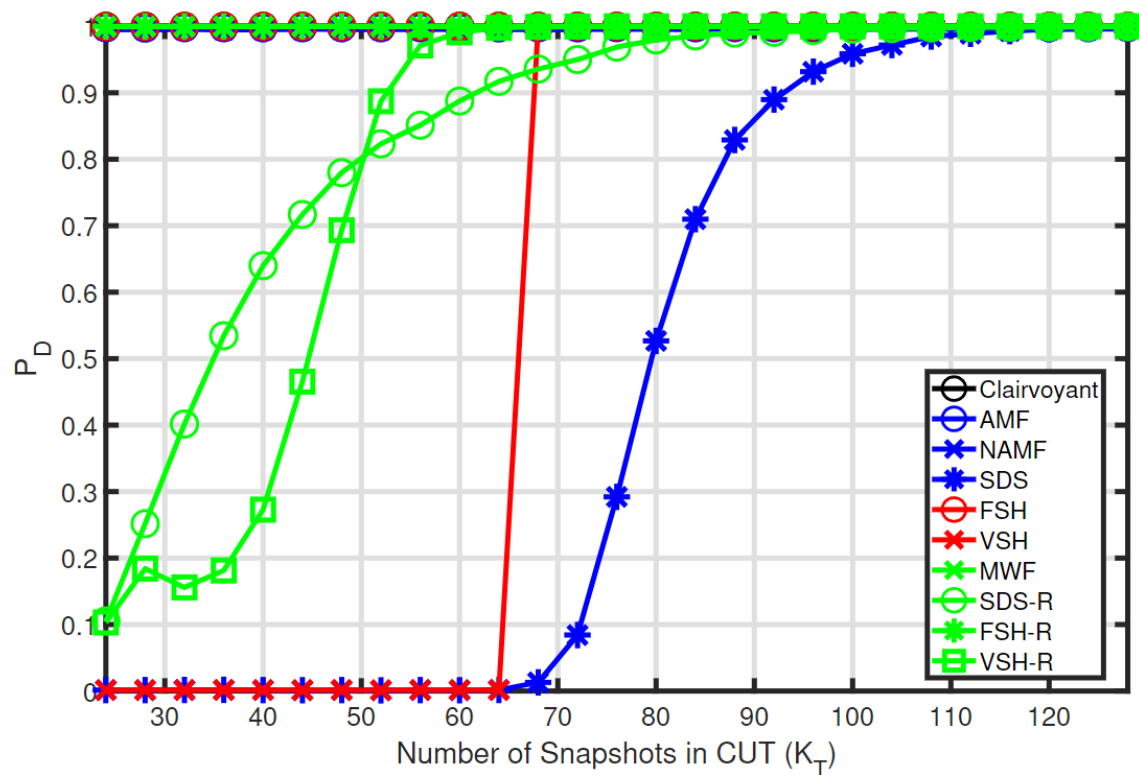
- Sea clutter simulation modelling the X-band Ingara sea-clutter dataset:
  - Evolved Doppler spectrum with K-distributed clutter
  - Upwind, 30° grazing angle and sea state 3
  - Two scenarios:  $a = 1000$  (homogenous) and  $a = 0.2$  (heterogeneous)
- Side looking airborne radar with 4 spatial channels
- Swerling-1 target model
- MWF: number of stages ( $F$ )  $\approx$  clutter rank
- SDS:  $P = 16, Q = 4, K_T$  varying but  $K_t = 2PQ$
- Monte Carlo simulation performed  $P_{FA} = 10^{-3}$



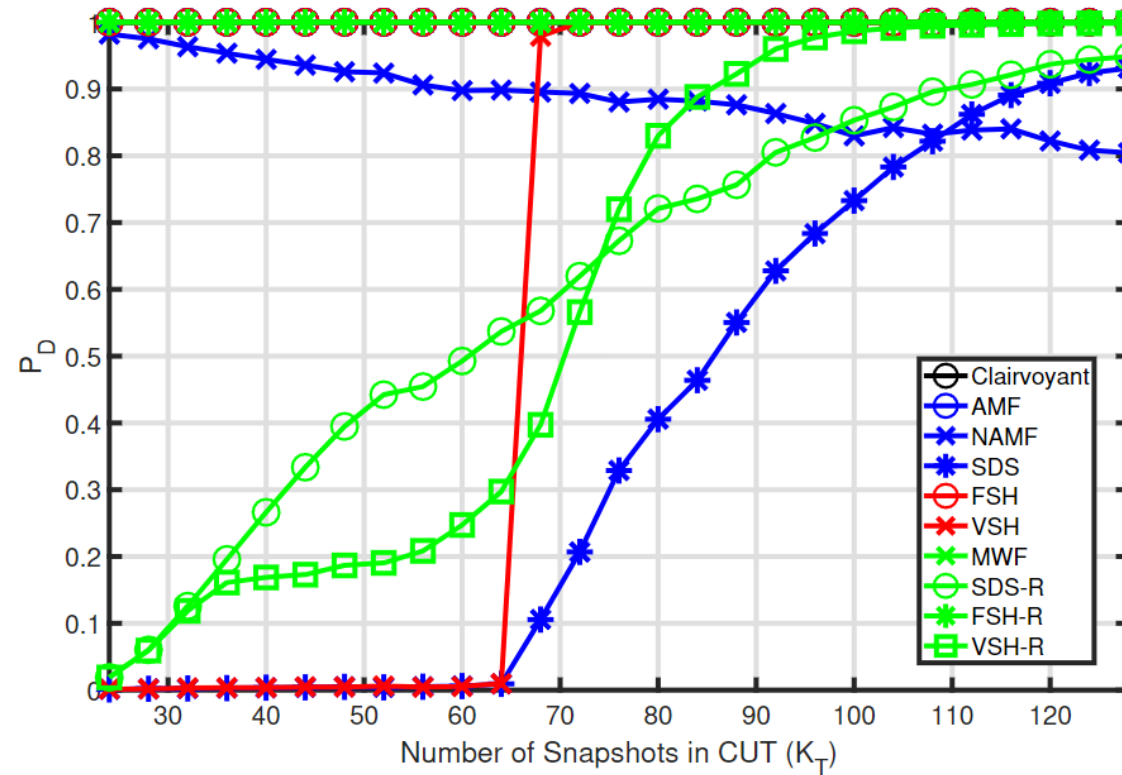
| Parameter                         | Value        |
|-----------------------------------|--------------|
| Carrier frequency, $f_c$          | 10 GHz       |
| Bandwidth, $B$                    | 200 MHz      |
| Pulse repetition frequency, $f_r$ | 3000 Hz      |
| Polarisation                      | Horizontal   |
| Platform velocity, $v_p$          | 70 m/s       |
| Azimuth two way 3 dB beamwidth    | 12.5°        |
| Clutter to noise ratio            | 30 dB        |
| Shape parameter, $a$              | 1000 and 0.2 |

# Simulation Results

Homogeneous Clutter ( $a = 1000$ )



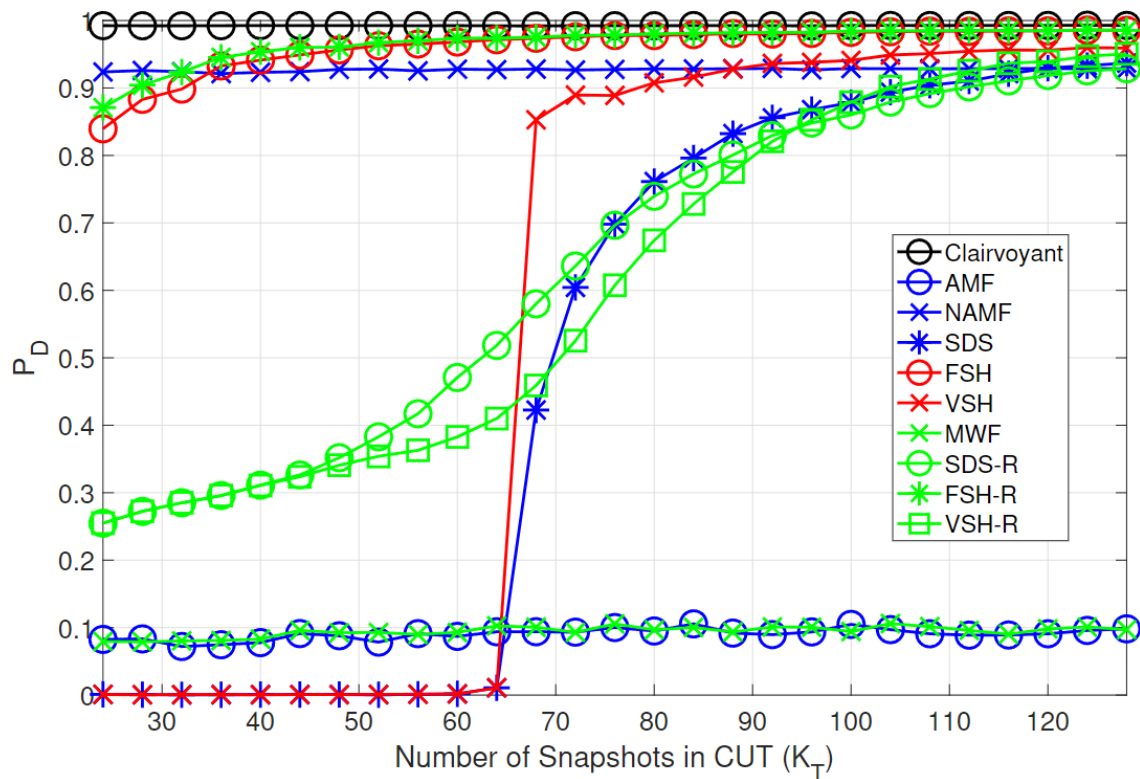
Independent Case



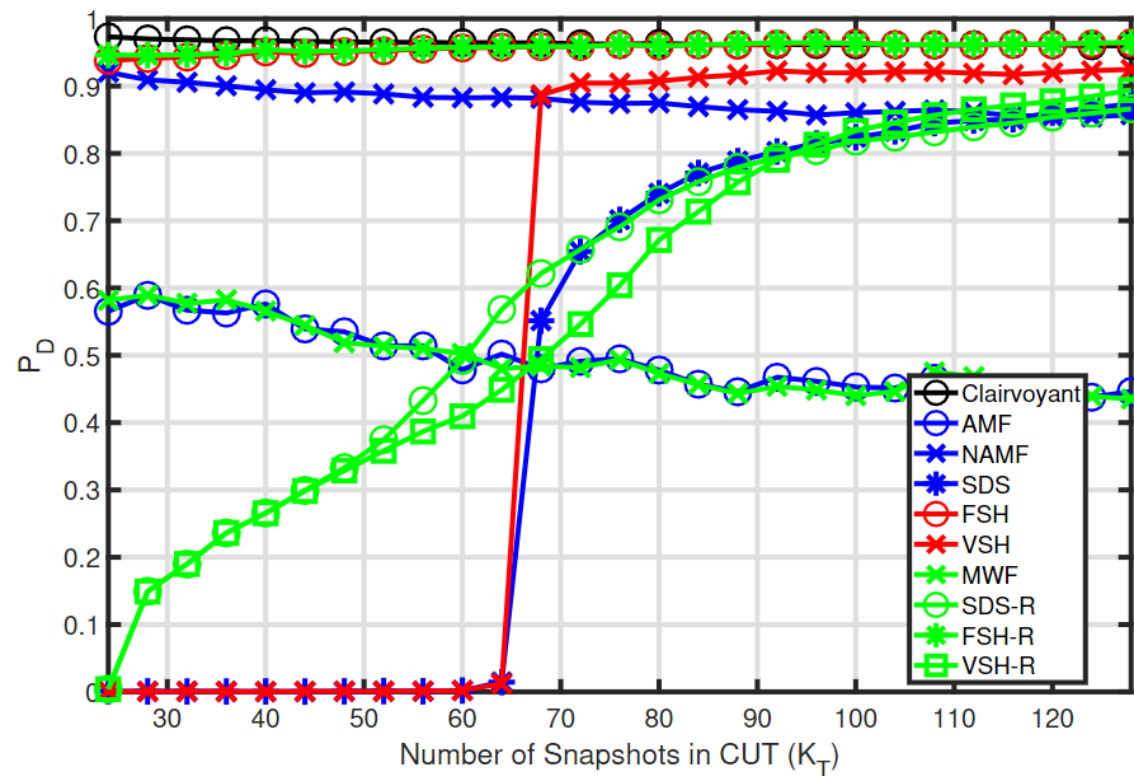
Partitioned Case

# Simulation Results

Heterogeneous Case ( $a = 0.2$ )



Independent Case



Partitioned Case



# The Rank Estimation Problem

- Recall the question “What value for  $D$ ? E.g. clutter rank?”
- Reduced rank techniques require the dimensionality of the subspace of interest
  - Underestimating the dimensionality → worse interference suppression
  - Overestimating the dimensionality → sample support requirement
- Require clutter rank
- Challenge: How to robustly estimate the clutter rank?
- Threshold based techniques
  - New Information
  - Ritz Value Estimation

# Information Theoretic Criteria - MDL

- Avoid need user-defined threshold
- Trade the likelihood of the model against its cost
- Minimise the cost function

$$C(F) = -2\mathcal{L}\mathcal{L}(F) + p(F)$$

- Covariance matrix  $\mathbf{R} = \mathbf{R}_c + \sigma^2\mathbf{I}$ , assuming  $\mathbf{Z}$  is available

$$\mathcal{L}\mathcal{L}(F|\mathbf{Z}) = \ln \left( \frac{\prod_{i=F+1}^L \lambda_i^{\frac{1}{L-F}}}{\frac{1}{L-F} \sum_{i=F+1}^L \lambda_i} \right)^{(L-F)K}$$

- The penalty function accounts for the degrees of freedom (DOFs) of the model

$$p(F) = F(2L - F) \ln K$$

# RVE-based MDL

- Aim to embed MDL into MWF
- RVEs are good approximations for the eigenvalues
- Can use RVE values in the MDL expression

$$\mathcal{L}\mathcal{L}(F|\mathbf{Z}) = \ln \left( \frac{\prod_{i=F+1}^L \theta_i^{\frac{1}{L-F}}}{\frac{1}{L-F} \sum_{i=F+1}^L \theta_i} \right)^{(L-F)K}$$

- Eliminates need for threshold
- Requires full execution of MWF
- Need another way of embedding MDL to avoid full execution of MWF

# Embedded MDL

- Desire to avoid eigen decomposition
- Embed MDL within MWF structure for truncation → evaluate cost function at each stage
- Need to avoid reliance on smallest eigenvalues (later stages)
- Arithmetic mean of smallest  $(L - F)$ -th eigenvalues obtained from trace of covariance matrix at the  $F$ -th stage

$$\sum_{i=F+1}^L \lambda_i = \text{Tr}(\mathbf{R}_F)$$

- Produce and hence geometric mean smallest  $(L - F)$ -th eigenvalues expressed in terms of  $F$  largest eigenvalues

$$\prod_{i=F+1}^L \lambda_i = \frac{\det(\mathbf{R})}{\prod_{i=1}^F \lambda_i}$$

# Embedded MDL

- Substituting into the log-likelihood

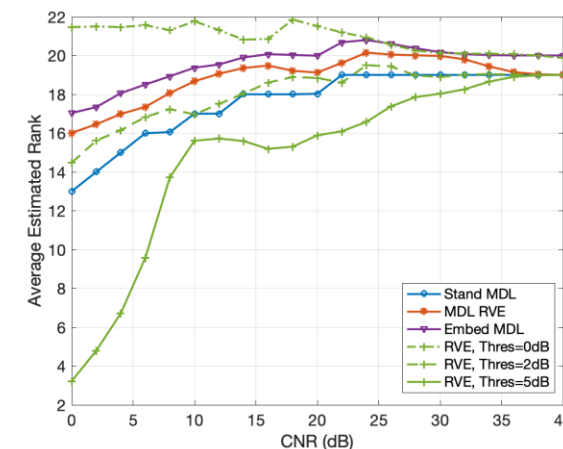
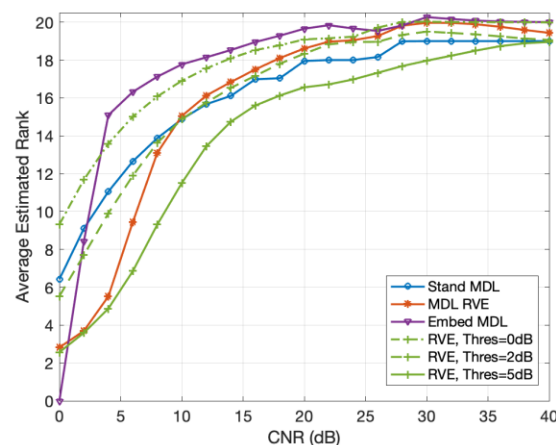
$$\mathcal{LL}(F) = \ln \left( \frac{\det(\mathbf{R})}{\frac{1}{L-F} \text{Tr}(\mathbf{R}_F) \prod_{i=1}^F \lambda_i} \right)^{(L-F)K}$$

- Determinant of  $\mathbf{R}$  constant and can be ignored
- The cost function is calculated at each stage
- Execution is continued until a turning point is observed
- Therefore, need  $r + 1$  stages where  $r$  is the clutter rank

# Simulation Results

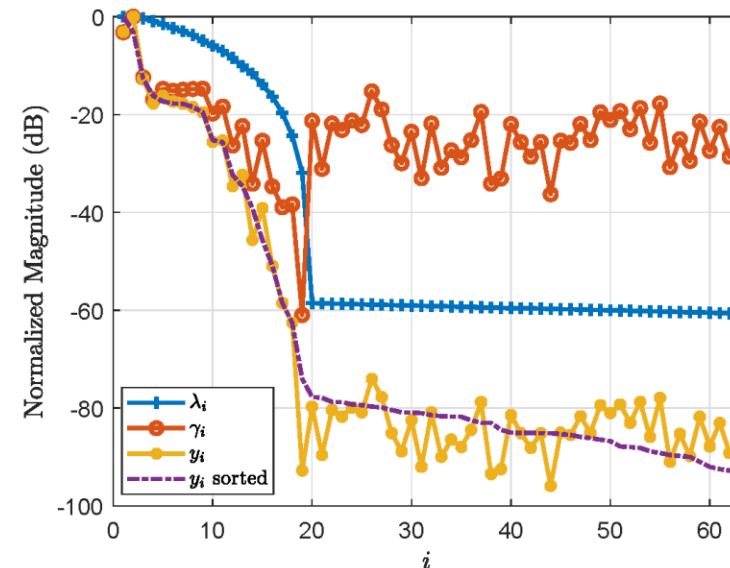
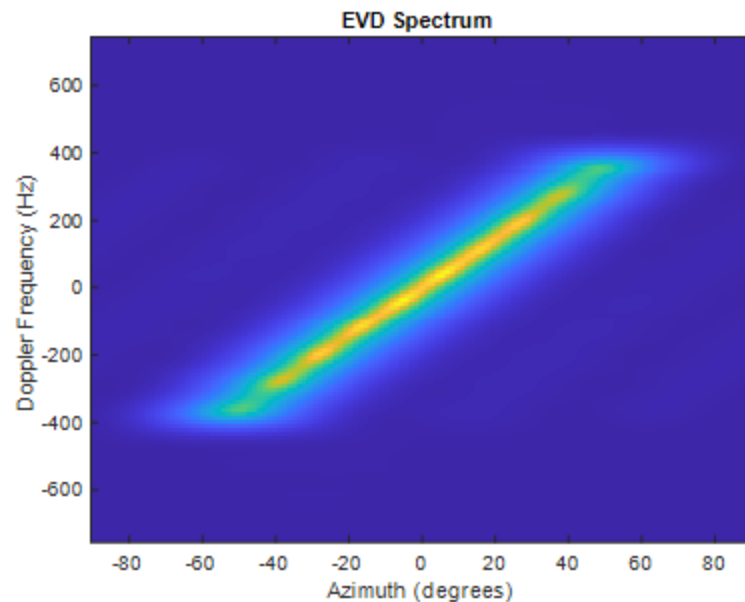
- N=4, M=16, 10,000 runs
- Brennan's rule rank 19
- CNRs from 0 to 40 dB
- Standard MDL: gives 19 at high CNR
- RVE methods: impact of threshold 'tuning'
- Embedded MDL and MDL RVE slight overestimation at high CNR

| Parameter                         | Value    |
|-----------------------------------|----------|
| Carrier frequency, $f_c$          | 1.32 GHz |
| Pulse repetition frequency, $f_r$ | 1500 Hz  |
| Platform velocity, $v_p$          | 85 m/s   |
| Beam pattern                      | Cosine   |



# Target-Focused MWF Truncation

- Truncation is based on clutter rank
- Current implementations of MWF aim to capture entire clutter subspace
- Not all clutter is relevant to target direction
- Known that fewer stages than clutter rank needed for maximum  $P_d$

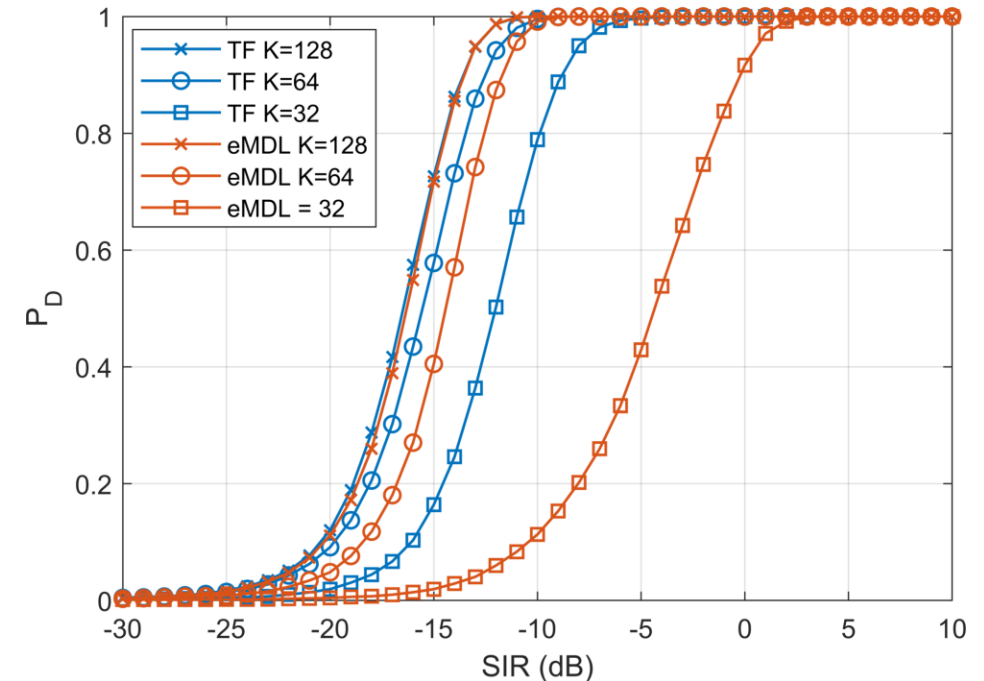


# Problem Reformulation

- Current approaches estimate clutter rank
- Question that should be ask is”

*Which clutter dimensions actually matter to the target location*

- MWF stage determination should seek to answer this question
- Derive an MDL-like solution
- Maximise information between recovered subspace and target signal
- Future work will analyse this approach and improve it





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Thank you

Questions?

[elias@ieee.org](mailto:elias@ieee.org)